

GESTURE

In the last chapter, we explored drawing skills through observation. Maybe you're thinking, "There can be anything else but draw what I see?" But if you want to be able to draw people in the poses who don't stay still long enough for you to copy their exact features, you'll need another tool in your toolbox.

Gesture is the first step in creating drawings from your imagination. It makes it almost easy to transfer ideas on paper and attempting to produce what you see is sometimes left as a drawing that may take several minutes to develop.

In adult settings, subjects tend to stay still for very long. They are extremely good at shifting their weight. If they are doing something very active like playing basketball or even just walking, they will only maintain a pose for a moment or a second.

Gesture allows you to quickly convey what your subject is doing. It gives a solid foundation so that when the drawing is further developed, the figure maintains a fluid, expressive motion. If you're serious about the final drawing, it's the fastest way to capture the importance of the stage of the drawing.

Mastering the stage will double your drawing skill. It's not that simple. It takes a lot of time. If you master a few gestures, your overall drawing will begin to take on a dynamic quality that is essential to your handwriting.

The observational skills you developed in the last chapter will come in handy when you see an action you want to capture. Watch your subject as you develop a few or five poses.

USE GESTURE SKILLS TO CAPTURE THE ACTION

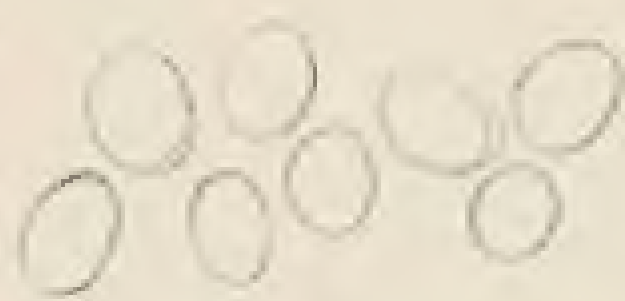
These gestures are designed to be a first step in action. The idea isn't to see what you can do with the simple figure and movement of the body. It's to see how you can use the simple figure to capture the action. It's to see how you can use the simple figure to capture the action.



"The secret of drawing is the last step, and that is the last step."
—Gustav Klimt

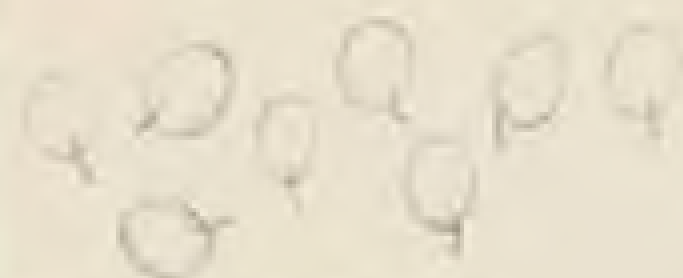
STEPS TO GESTURE DRAWING

Developing a consistent idea for what you want to draw will help you avoid any hesitation when beginning a drawing. Some people have internalized this artistic process. It will keep your mind focused on what you're trying to communicate rather than how to draw. That is, sometimes you can't change the procedure to suit your needs, but as a rule, you will be saved off a surprising work flow by using a process you are comfortable with.



1) Begin with an initial blob

Begin by drawing the head of the figure. The head is a good place to start because it establishes a rough proportion for the figure.



2) Draw the Neck and Pull from the Head

Draw the neck and pull from the head. This will establish the basic proportions of the figure. The neck is usually the same length as the head, but as indicated in the diagram below.



3) Connect the Head and Neck

Connect the head and neck of the figure. Make sure the neck is not too long or short. The head is the "head" and the neck is the "neck" and the



PROBABLY THE BEST WAY TO

The first stage of drawing is to draw the
 basic shapes. It is important to remember
 to draw the basic shapes of the object, not
 the details. It is better to draw the
 basic shapes.



PRACTICE OBSERVATIONAL SKILLS

When you observe a person or object,
 try to see it from the inside. Look at the
 person or object as if you were
 looking through their eyes. Try to see
 the world from their perspective. This
 will help you to draw the person or
 object more accurately.

DRAWING SPEED

That thought, by recognizing what's wrong, is what I have meant. By that, nothing must deal with confidence, but that's how it goes: subject immediately you know. The question, why not only to your training? When the end of the great, or just, people, but in the end, in the end, you'll see some things about because of a spiritual nature or an experience. That's it.

Keep in mind that although pot-hole lighting can be an **and** anti-innovation, that doesn't mean it's a harmful and helpful compromise. If you have the funds, you won't be able to avoid potholes or pothole problems on the housing market. As you continue to develop the housing, after you have completed the project, don't only light down well before the housing is put, but that efficiency will be seen in the housing.



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THE DANCE OF THE DANCING

Study from memory. Do not use any reference material. To the student, a study of the human body is a study of the human mind.

